



# Recursion

Merge Sort Algorithm

# Lecture Contents

- Merge Sort
  - Uses
  - Algorithm

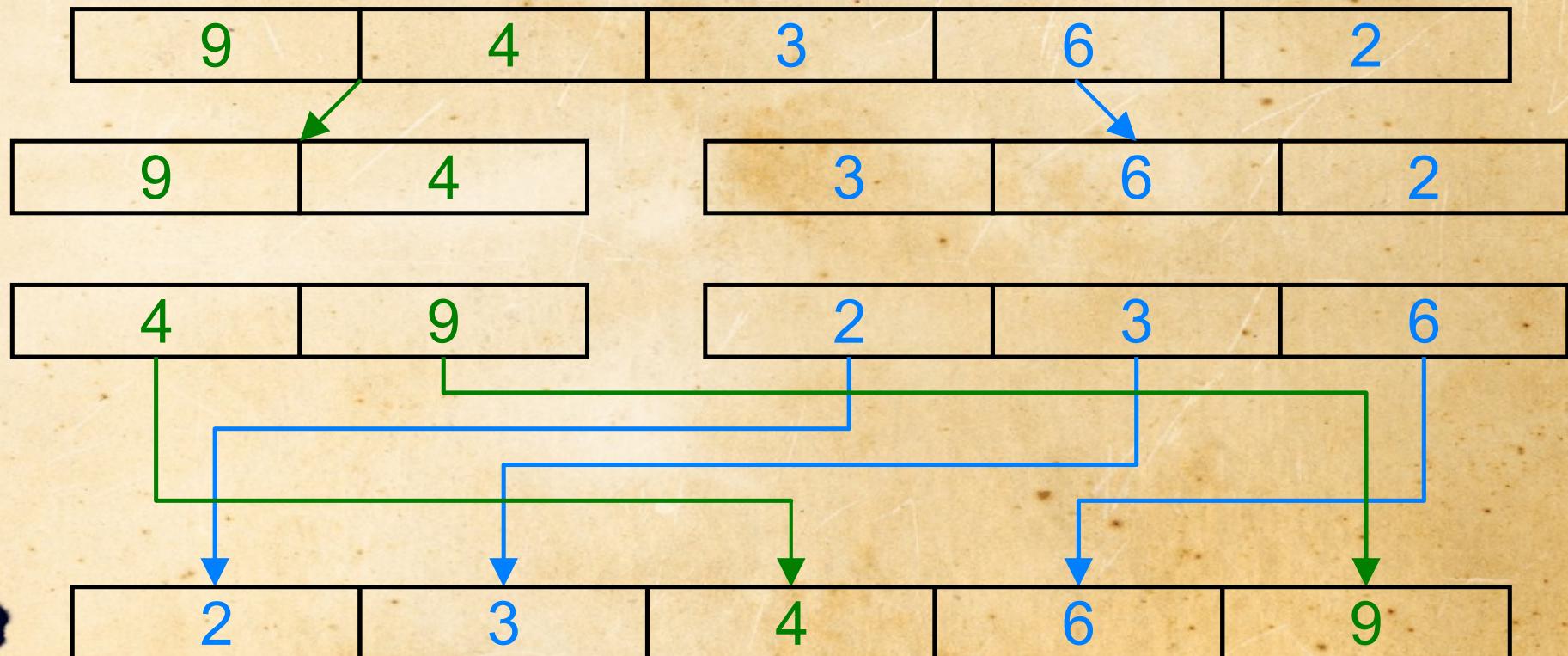
# Merge Sort



- Pedagogical uses
  - Divide and conquer
  - Recursion
  - Algorithmic efficiency:  $O(n \log n)$ 
    - Bubble sort is less efficient:  $O(n^2)$
  - Sorting *stability*
- Real-World Uses
  - Traversing directories
  - Parsing languages

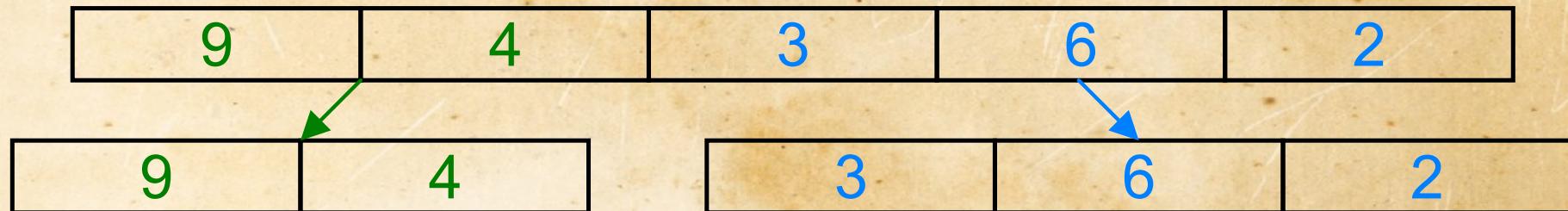


# Merge Sort



# Merge Sort

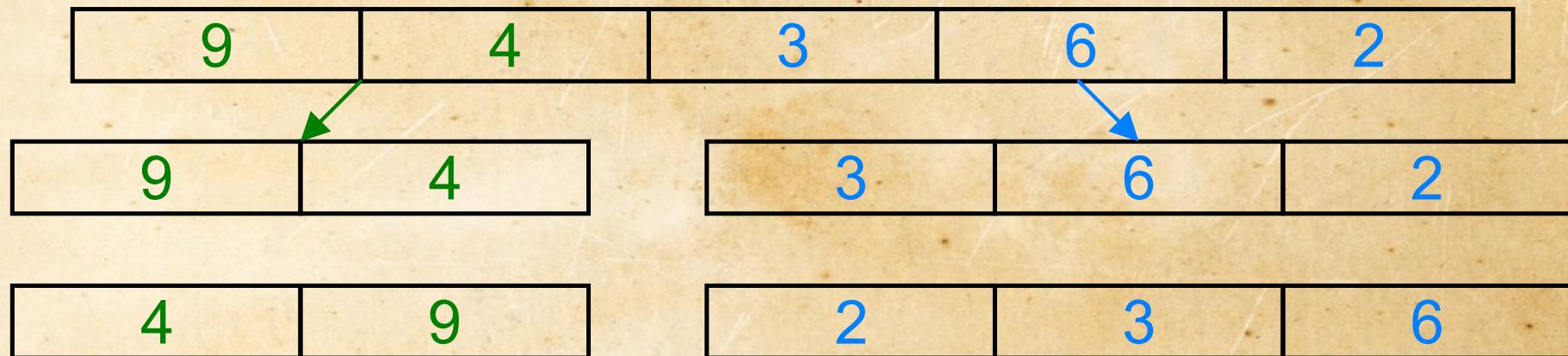
- Divide and conquer...



- First we divide the array in half and call `mergeSort` on each half

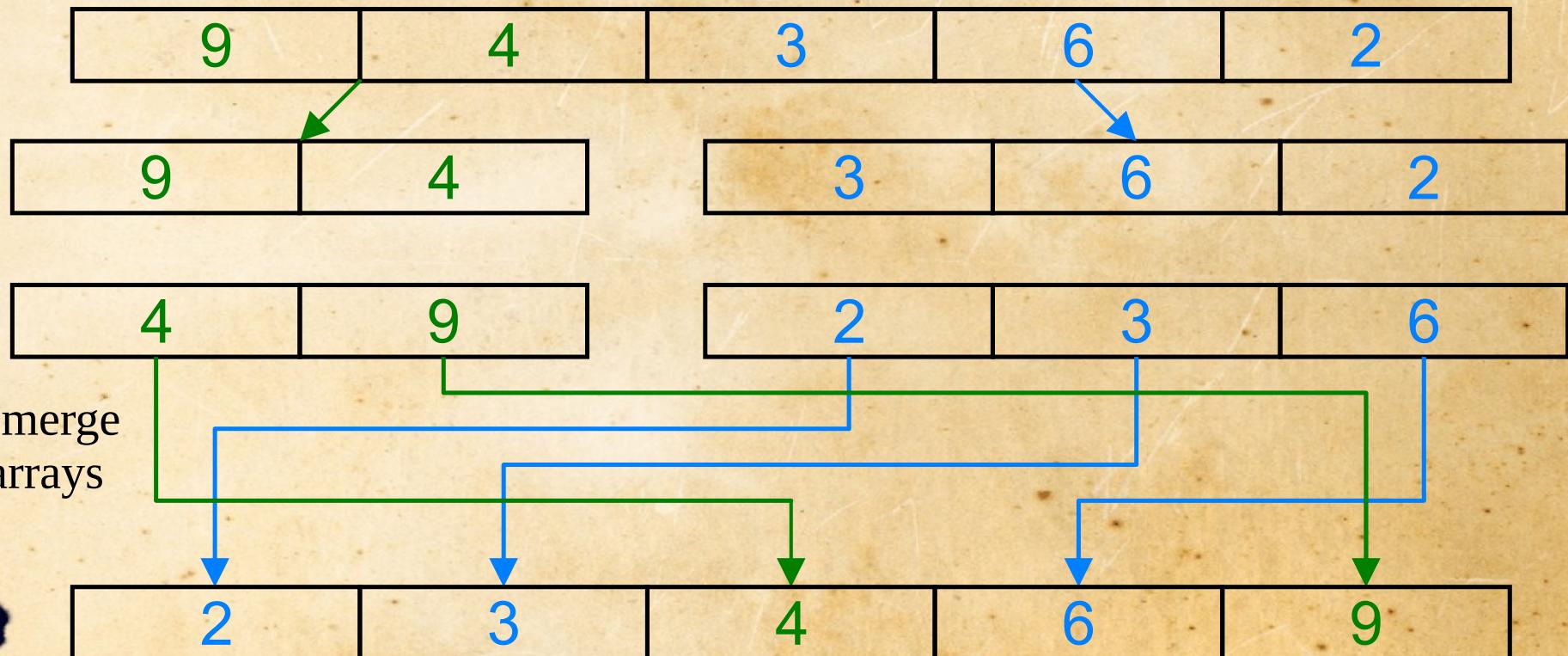
# Merge Sort

- Divide and conquer...



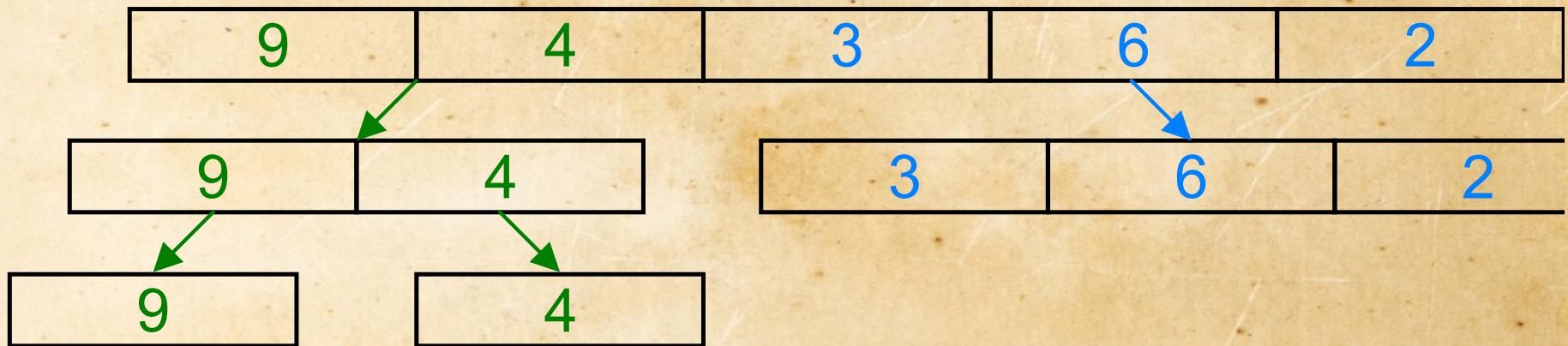
- The `mergeSort` method returns sorted arrays (by recursion magic)

# Merge Sort



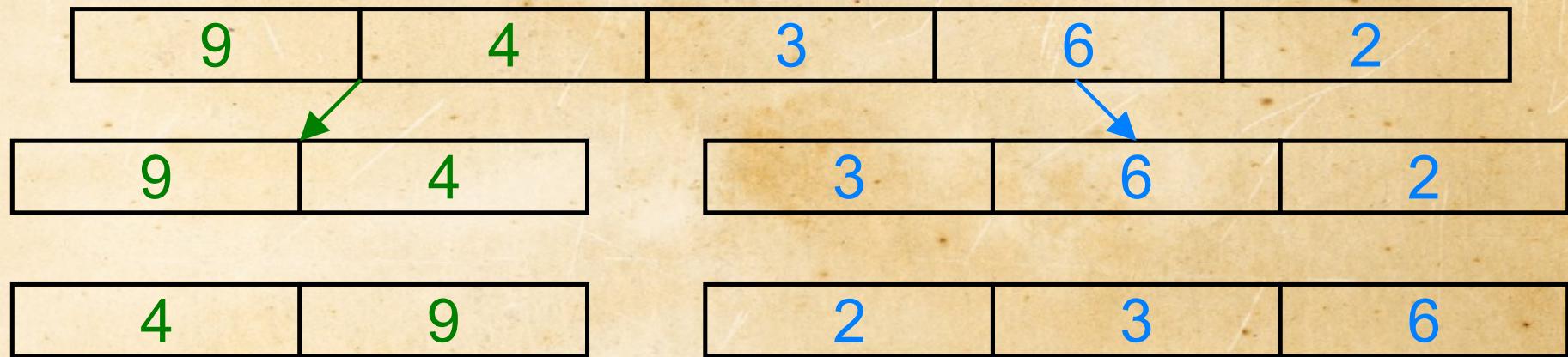
# Merge Sort

- The *terminating condition* is when the array has only one element.



We then merge  
the two arrays

# Merge Sort



We then merge  
the two arrays



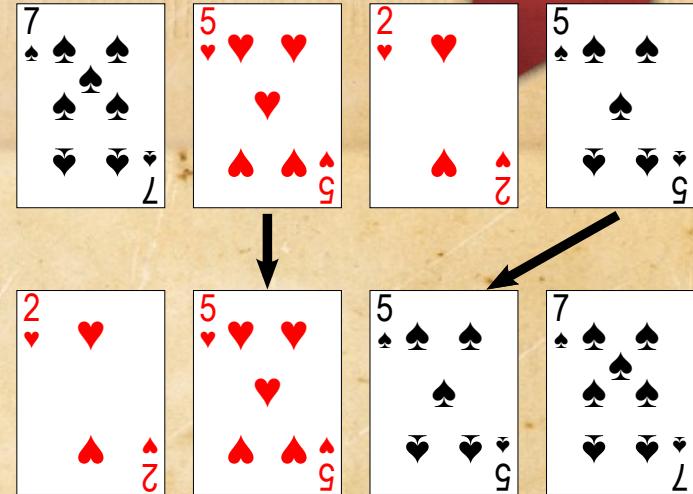
# Merge Sort



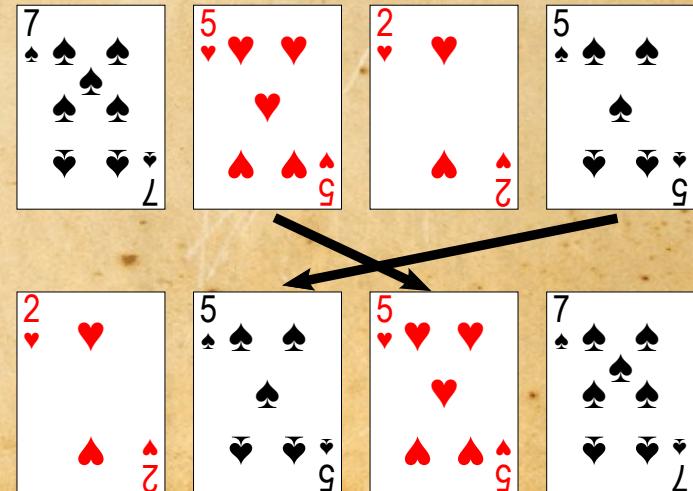
# Sorting Algorithm Stability

- A sorting algorithm is *stable* if it preserves the original order of elements that compare as equal
  - This is important if sorting will be done multiple times on the data set
    - For example sort cards by number, then sort them by suit. If the suit-sorting algorithm is stable, then the numerical order of the cards will be preserved.

Stable



Not stable





# Recursion

Merge Sort Algorithm